

NEW! KNUCKLES STARTS HIS OWN SERIES!

Sonic the comic

No. 39 • November 25th 1994
Britain's
OFFICIAL
SEGA
COMIC
£1.15 Every Fortnight

starring



SONIC
THE HEDGEHOG™
PLUS KNUCKLES

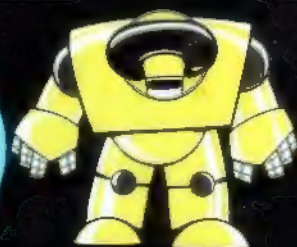
FREE!
SONIC STICKER
SET 4!



ETERNAL
CHAMPIONS
LARSEN & SHADOW

CITY
KICKERS!

CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey, Boomers!

Is it a tremor? Is it a quake? Is it a shockwave? No, it's **Knuckles** powering his way into his very own **STC** series! Looks like Sonic's got a serious rival. Let us know what you think of Knuckles.

Got your latest set of **STC Sonic Stickers**? One more set to go and you'll have the lot. Have you sent in your ideas suggesting the best use for them?

Decap Attack comes to a gruesome close in this issue but fear not, Chuck-a-holics, a special complete **Decap Attack** story will be in **STC 40**. You just can't have enough of a bad thing, can you?

Did I mention **STC's** two Christmas **Mega Issues**? I did? Well, I'm doing it again. Slide a glance to the right for more news of this great event.

One last thing. **Marko's Magic Football**. Who is he? What is it? Stay tuned for the answers.

AMY'S CHRISTMAS TREAT?

Amy is just one of the big surprises heading your way in two issues' time when **STC** goes mega-size! **STC 41** and **42** will not only contain the regular supercharged action to be expected from Britain's top-selling video game comic, but some segasational extra features:-

- 48 pages of excitement!
- Special stories featuring surprise stars!
- Puzzles, compos, pin-ups and more!
- New series begins!
- Amazing **FREE** gifts!

Get your orders in now, Boomers. **STC 41** and **42** are bound to be sell-out items - and just about the best **Crimbo** presents you could ask for!



- Managing Editor: Richard Berton
- Editors: Deborah Tate
- Designers: Gary Knight
- Assistant Editors: Audrey Wong
- Covers: Jon Howard
- Publishers: Rob McManamy

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The Sega Charts

All the chart action for all the Sega systems - in every issue of **STC**.



MEGA DRIVE

- 1 **NEW** MORTAL KOMBAT 2
- 2 **UP** SONIC THE HEDGEHOG
- 3 **DOWN** FIFA INTERNATIONAL SOCCER
- 4 **DOWN** JUNGLE BOOK
- 5 **DOWN** PGA EUROPEAN TOUR GOLF
- 6 **DOWN** SUPER STREET FIGHTER 2
- 7 **DOWN** SONIC SPINBALL
- 8 **UP** SONIC THE HEDGEHOG 2
- 9 **NEW** MICKEY & DONALD
- 10 **DOWN** SONIC THE HEDGEHOG 3

MEGA-CD

- 1 **DOWN** FIFA INTERNATIONAL SOCCER
- 2 **DOWN** TOMCAT ALLEY
- 3 **UP** ECCO THE DOLPHIN
- 4 **DOWN** BATTLECORPS
- 5 **UP** PRINCE OF PERSIA
- 6 **UP** SILPHEED
- 7 **DOWN** SONIC CD
- 8 **UP** BATMAN RETURNS
- 9 **UP** THUNDERHAWK
- 10 **DOWN** ROAD AVENGER

MASTER SYSTEM

- 1 **UP** DESERT SPEED TRAP
- 2 **UP** JUNGLE BOOK
- 3 **DOWN** ROBOCOP V TERMINATOR
- 4 **DOWN** SONIC THE HEDGEHOG 2
- 5 **DOWN** SONIC CHAOS
- 6 **DOWN** SONIC THE HEDGEHOG
- 7 **UP** MICKEY MOUSE 2
- 8 **UP** ALADDIN
- 9 **DOWN** MICRO MACHINES
- 10 **DOWN** F1

GAME GEAR

- 1 **NEW** MORTAL KOMBAT 2
- 2 **DOWN** SONIC THE HEDGEHOG 2
- 3 **UP** ALADDIN
- 4 **DOWN** SONIC THE HEDGEHOG
- 5 **UP** DONALD DUCK
- 6 **UP** TALESPIIN
- 7 **DOWN** MICKEY MOUSE
- 8 **DOWN** SONIC CHAOS
- 9 **DOWN** JUNGLE BOOK
- 10 **DOWN** STREETS OF RAGE

SONIC

THE HEDGEHOG

Sonic No More

Script:
Nigel Kitching
Art:
Ferran Rodriguez
Lettering:
Ellie de'Ville

PLANET MOBIUS - S.R.R. 1*

*STILL RULED BY ROBOTNIK!

READY, DOCTOR
ROBOTNIK!

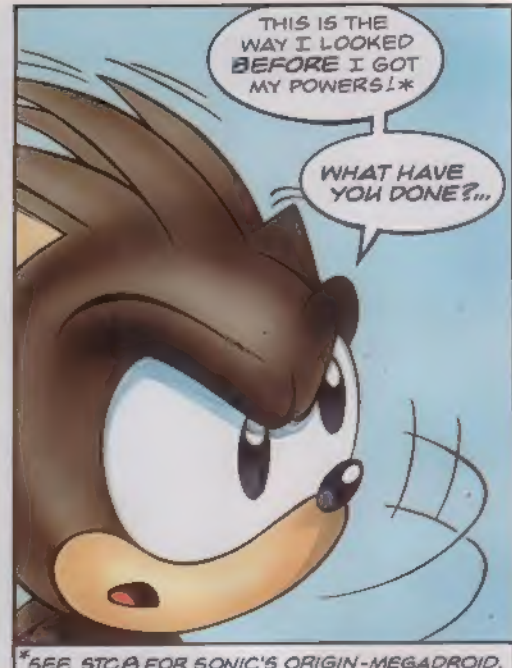
WAIT FOR
MY SIGNAL...

ROBOTNIK?

NOW!

AGGGGHH!

FAZZHUMMMM!



*SEE STC B FOR SONIC'S ORIGIN-MEGADROID.



MEANWHILE, BACK AT SONIC'S SECRET BASE.

I DON'T UNDERSTAND IT. SONIC HAS NEVER TAKEN THIS LONG ON HIS MORNING RUN BEFORE.

I HOPE NOTHING'S HAPPENED.



I HAVE YOUR SONIC SPEED NOW AND THERE'S NOTHING YOU CAN DO ABOUT IT!



YOU... YOU'RE LETTING HIM GO?

HAHAHA!

I WANT THE PEOPLE OF MOBIUS TO SEE WHAT I HAVE DONE TO THEIR GREATEST HERO!

THIS HAS GOT TO BE SOME KIND OF BAD DREAM...



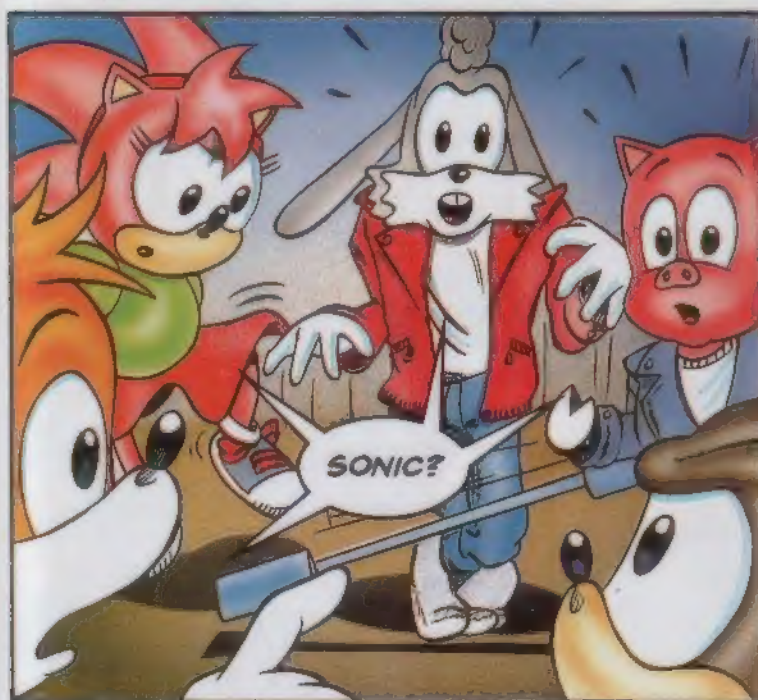
HUH?...
SOMEONE'S
COMING
THROUGH
THE
TUBE!

WHO ON
MOBIUS IS
THAT?



ALL RIGHT, STRANGER,
HOW DID YOU FIND US?
THIS BASE IS
SUPPOSED
TO BE A
SECRET!

WHOA!
HOLD ON,
GUYS, IT'S
ME!

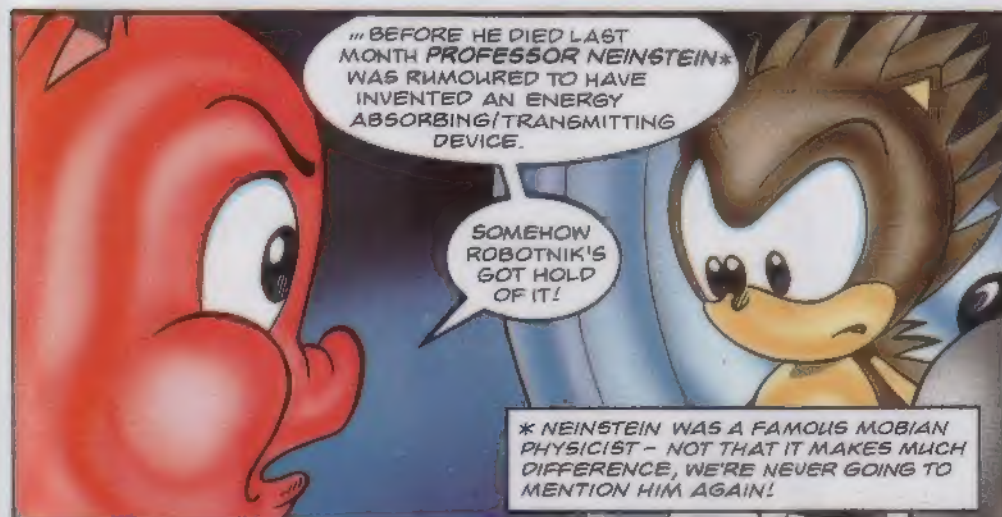


SONIC?



IT WAS OLD EGG-BREATH...
HE HAD THIS RAY GUN THING.
HE'S STOLEN MY
POWER, GUYS!

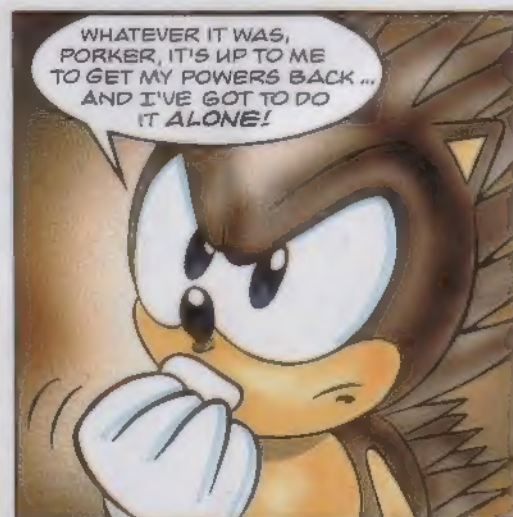
SONIC... I
THINK I KNOW WHAT
IT WAS...



BEFORE HE DIED LAST
MONTH **PROFESSOR NEINSTEIN***
WAS RUMOURD TO HAVE
INVENTED AN ENERGY
ABSORBING/TRANSMITTING
DEVICE.

SOMEHOW
ROBOTNIK'S
GOT HOLD
OF IT!

* NEINSTEIN WAS A FAMOUS MOBIAN
PHYSICIST - NOT THAT IT MAKES MUCH
DIFFERENCE, WE'RE NEVER GOING TO
MENTION HIM AGAIN!



WHATEVER IT WAS,
PORKER, IT'S UP TO ME
TO GET MY POWERS BACK...
AND I'VE GOT TO DO
IT ALONE!

A LITTLE LATER.

NOW TO REALLY
MAKE THOSE EMERALD
HILL FOLK SUFFER!

I ... THINK
I'M GOING TO ...
BE SICK!

HOLD IT, ROBOTNIK! I
KNOW ALL ABOUT NEINSTEIN'S
DEVICE!

AND
YOU LOOK
TERRIBLE
IN BLUE, BY
THE WAY.

THE POWER IS
MINE NOW, SONIC ...
AND THERE'S NOTHING
YOU CAN DO ABOUT IT!

BADNIKS ...
PERFECT!

WHY SHOULD
I WASTE MY TIME ON
SOMEONE AS PATHETIC
AS YOU?

DESTROY
SONIC, MY
BADNIKS!

AFFIRMATIVE ...
TARGET MATCHES
SPECIFIED
PARAMETERS.

ATTACK
SONIC, YOU
IDIOTS!

FZZACK!

COOL ... THE BADNIKS
THINK ROBOTNIK IS ME. HANG
ON, THAT'S AN INSULT!





REVIEW

Zone

Enter the zone that brings you reviews of all the new releases for the Sega game systems.
Reviewer this issue:
David Gibbon.

BALLZ



game type: 3D BEAT 'EM-UP
1-2 PLAYERS

Contrary to what you might believe, **Ballz** is actually a revolutionary 3D fighting game which looks and plays similar to Sega's eagerly awaited *Virtua Fighters*. The characters in the game are different from characters in normal fighting titles like *Street Fighter 2* because each fighter has been created using a combination of different-sized colour balls - hence its name!

A line-up of 16 unique characters and bosses are included, each with their own obnoxious personality; Basher, Boomer and Divine amongst them. All 16 fighters have between 28 to 33 moves (about three times more than most beat 'em-ups!) including a few special moves for good measure.

The game takes place in an arena with the jesters taunting billboards and video screens in the background. Visually, the fighters get progressively bigger and smaller as they move backwards and forwards on the screen. Not only do you fight your opponent, you also get the chance



Mega Drive



Mega CD



Master System



Game Gear

STC Rating System

under 40% = Yawnsville
40 - 70% = Normalsville
70 - 80% = Fun City
80 - 90% = Big Time City
over 90% = Mega City



to mock them. A great feature is the ability to change to another character at any time with a secret morph power. Once a fight has been won, you can watch your victory from any camera angle with an incredible zooming instant replay that takes you directly overhead.

Ballz is full of humour, digitised comments, flashy graphics and up-beat music. Accolade must be congratulated on taking the initiative to produce the first ever 3D beat 'em-up for the Mega Drive. The game takes some getting used to, but beat 'em-up fans will be hooked.

FAST FAX

PUBLISHER	PRICE
ACCOLADE	£39.99

GRAPHICS

.....90

SOUND

.....82

PLAYABILITY

.....84

RAVES : GRAVES

The first ever 3D beat 'em-up - and it works!

The 3D graphics may not be to everyone's taste.

OVERALL

86%

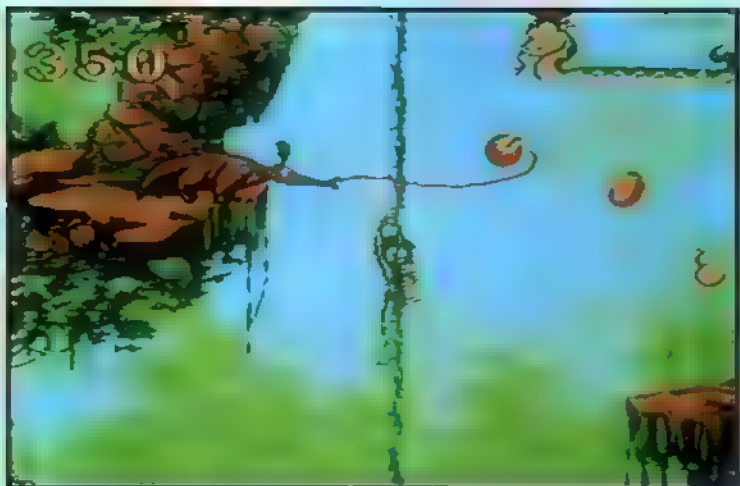
JUNGLE BOOK

game type: PLATFORM
1 PLAYER



The graphics and animation on **Jungle Book** are absolutely superb. Virgin handed over all the animation work to Disney, creating the most beautifully animated game this year! It's pedigree stands out and even the initial programming of the game was done by Dave Perry, the talent responsible for massive hits *Cool Spot* and *Aladdin*.

Based on Walt Disney's film *Jungle Book*, the game sees you in the role of man-cub Mowgli attempting to escape the clutches of hungry tiger, Shere Khan. Mowgli must make his way through 10 levels to finally reach the safety of the Man Village. To complete a level, various gems need to be collected before a message appears



instructing you to find a particular character such as Baloo the Bear. Once found, that level will be complete. Of course, nothing is that easy and each level of **Jungle Book** is full of baddies such as crazy monkeys and swarms of bees that hamper your progress. Apart from being able to jump on heads to dispose of baddies, Mowgli also has an unlimited supply of bananas. A number of weapons found lying around each level can be picked up and used later, including nuts fired through a pea-shooter and boomerang bananas. Witch Doctor Masks are also available giving you several seconds of invulnerability - great when fighting the end of level baddies.

Each of the 10 levels include plenty of baddies, bonus levels, traps and settings to stop **Jungle Book** from becoming a bog-standard platformer with snazzy graphics. Apart from the excellent

gameplay and music taken from the film, it's the animation that really makes it special. Just let Mowgli stand still and you're treated to him dancing, balancing a banana on his nose and swatting flies. The movements are very realistic - ranging from Mowgli's hair blowing in the wind, to the falling leaves dropping to the ground - superb. Make sure **Jungle Book** is one of the games you buy this year.

FAST FAX

PUBLISHER	PRICE
VIRGIN	£44.99

GRAPHICS
.....93

SOUND
.....79

PLAYABILITY
.....86

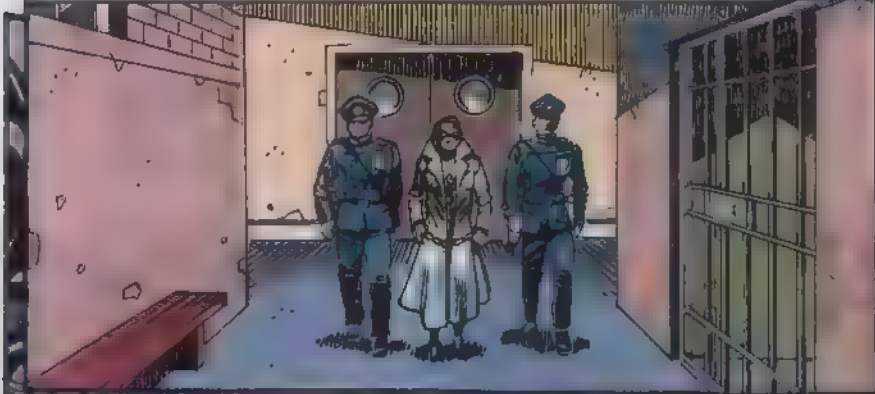
RAVES
Incredible animation and great gameplay make this a must!

GRAVES
May be too easy to side players.

OVERALL
92%

THAT'S JUST WHERE THEY'RE WRONG I'M
TYLER, LARGEN TYLER. ONE TIME CAT-
BURGLAR NOW FULL-TIME ETERNAL
CHAMPION

THE POLICE PRECINCT HOUSE IS ANOTHER PLACE, REMEMBER
I PASSED A MISSPENT YOUTH TRYING TO KEEP OUTTA THE PLACE.



'NOW I'M TRYIN TO BREAK IN.'

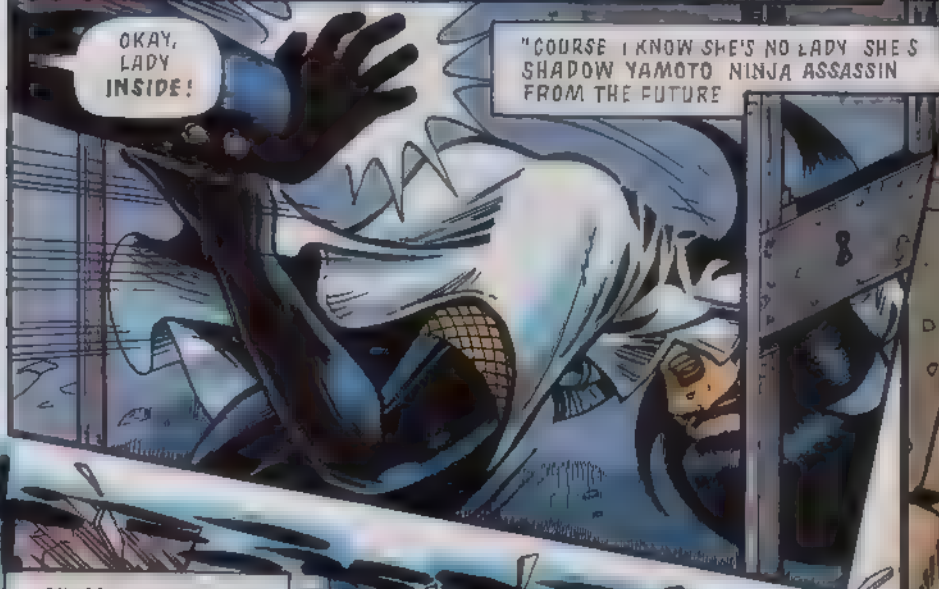
SO THE MIGHTY
WHITE ORCHID
COMES TO THIS.
HMM?

CH.CAGO'S NEW CRIME
BOSS IN CHAINS.
HEH. HEH.

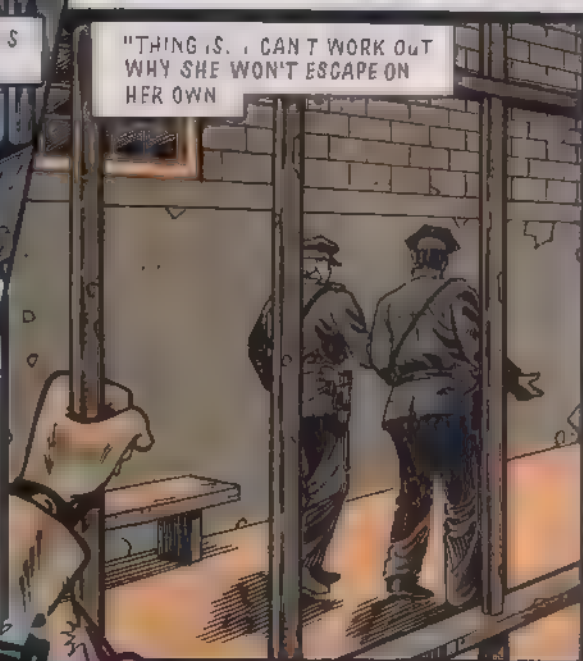


OKAY,
LADY
INSIDE!

"COURSE I KNOW SHE'S NO LADY SHE'S
SHADOW YAMOTO NINJA ASSASSIN
FROM THE FUTURE



"THING IS, I CAN'T WORK OUT
WHY SHE WON'T ESCAPE ON
HER OWN



"GUESS I'LL JUST HAVE
TO HELP HER "

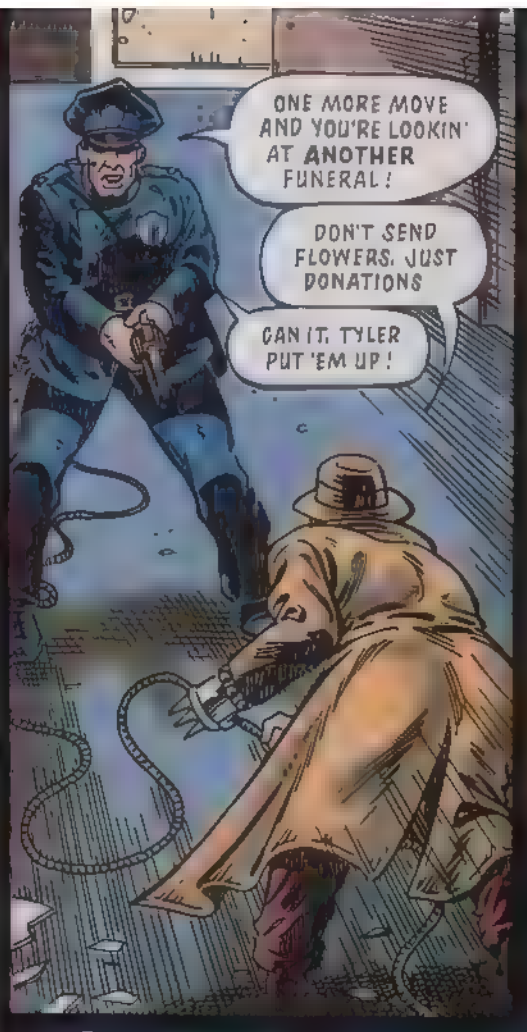


CRASH!

WHA ?
TYLER ?

HEY, YOU REMEMBERED
FUNNY, I NEVER NOTICED
YOU AT MY FUNERAL !

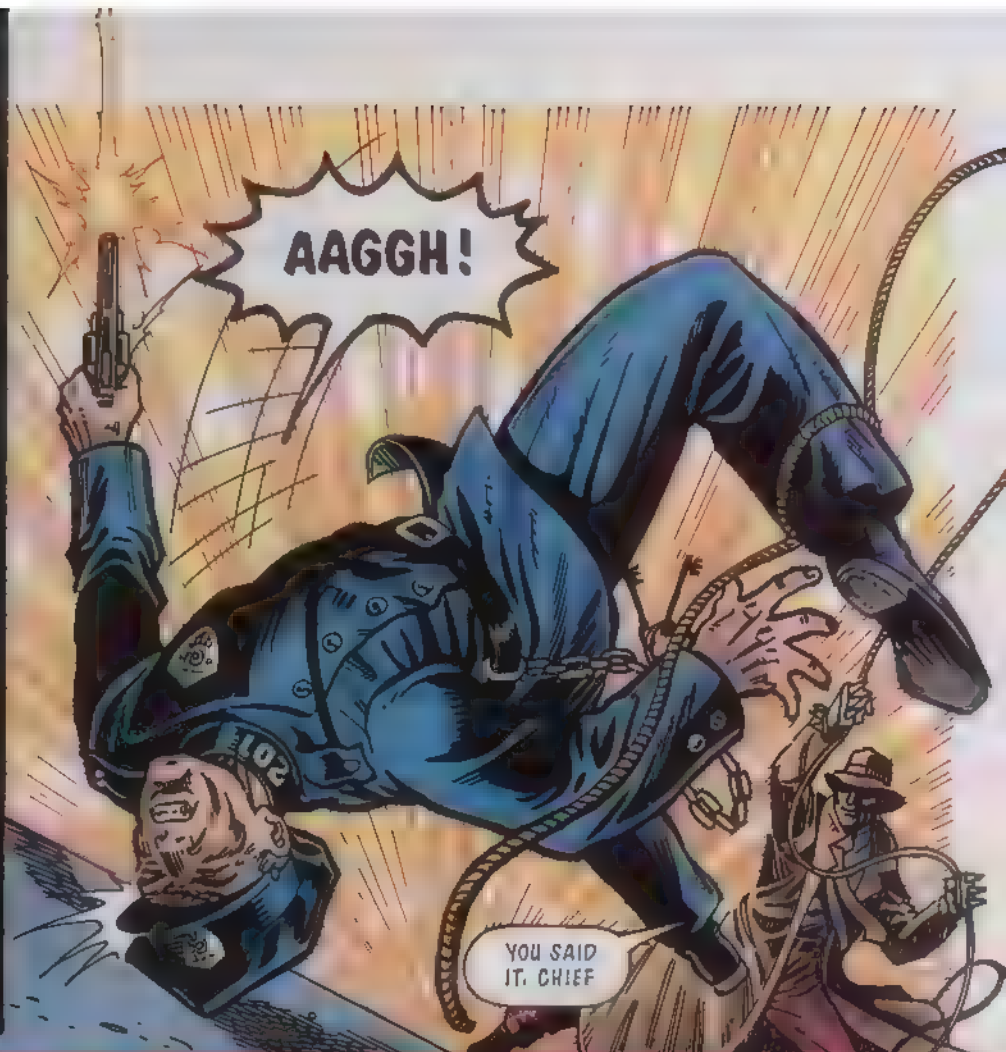




ONE MORE MOVE
AND YOU'RE LOOKIN'
AT ANOTHER
FUNERAL!

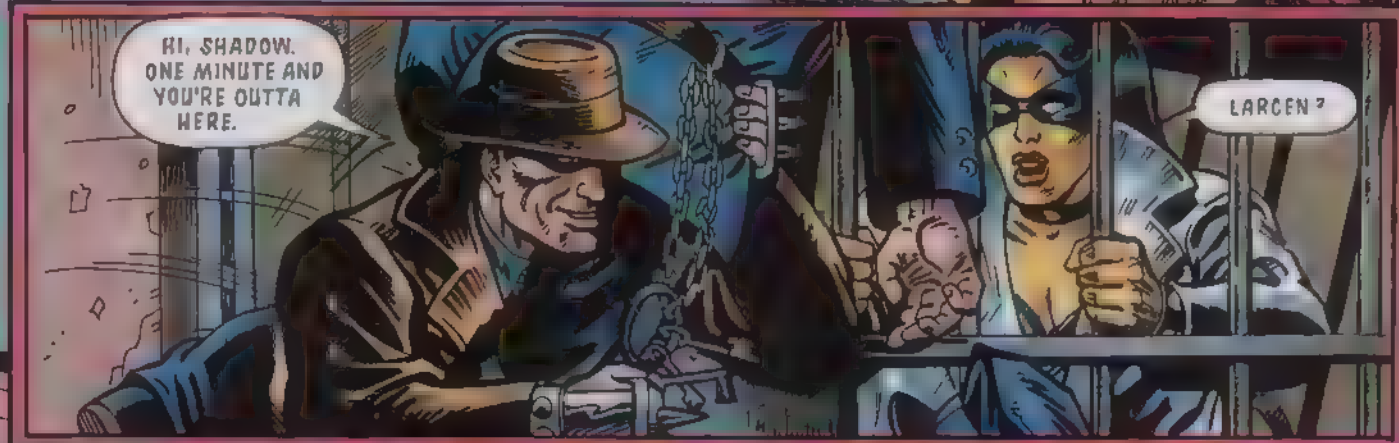
DON'T SEND
FLOWERS. JUST
DONATIONS

CAN IT, TYLER
PUT 'EM UP!



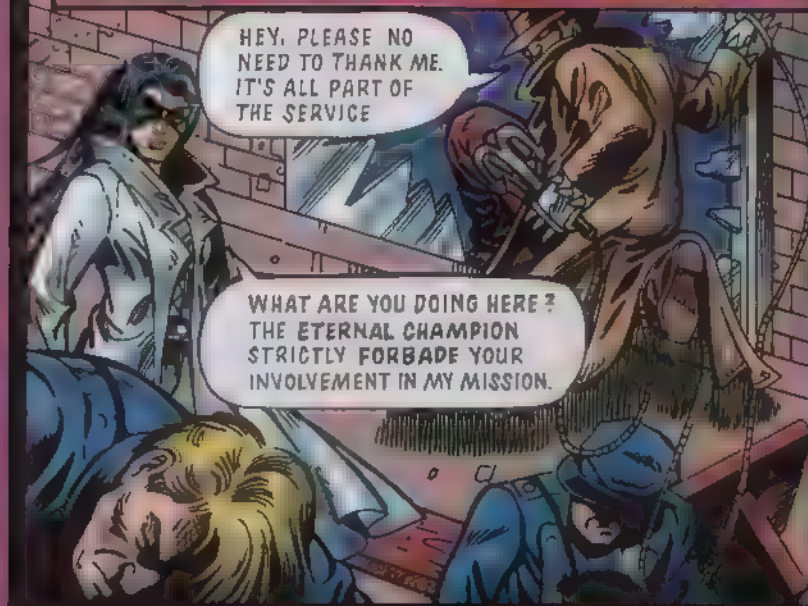
AAGGH!

YOU SAID
IT, CHIEF



HI, SHADOW.
ONE MINUTE AND
YOU'RE OUTTA
HERE.

LARCEN ?



HEY, PLEASE NO
NEED TO THANK ME.
IT'S ALL PART OF
THE SERVICE

WHAT ARE YOU DOING HERE ?
THE ETERNAL CHAMPION
STRICTLY FORBADE YOUR
INVOLVEMENT IN MY MISSION.



LOOK, I'M
RESCUING YOU,
AIN'T I ? NOW DO
YOU WANT TO BE
SAVED OR NOT ?

"IT TURNS OUT NOT SEEMS SHADOW HAD A REASON WHY SHE WANTED TO GET CAUGHT."

IN THE LAST MONTHS I'VE COMPILED DOSSIERS ON ORGANISED CRIME THROUGHOUT CHICAGO. IN CONFESSING MY OWN CRIMES AS 'WHITE ORCHID' I'VE IMPLICATED ALL THE MAJOR GANGS IN THE CITY

NOW I'VE FLED, MY TESTIMONY WILL BE WORTHLESS AND THE GANG BOSSES WILL ESCAPE JUSTICE

OKAY, SO LET'S TRY FOR PLAN B I MEAN, YOU DIDN'T KNOW YOU WERE BEING AMBUSHED ANYHOW.

SO THERE'S SOMEONE ELSE INVOLVED IN ALL THIS SOMEONE WHO KNOWS I'M BACK IN CHICAGO. MAYBE WE CAN FIGURE THIS OUT INSIDE

VERY WELL. BUT THERE MUST BE SOMEWHERE BETTER THAN THIS SHABBY TENEMENT.

YAMOTO, LISTEN! WHEN YOU'RE HIDING OUT IN FEAR OF YOUR LIFE, YOU'RE GRATEFUL FOR WHAT YOU CAN GET

MAYBE IT AIN'T THE RITZ, BUT AT LEAST THE ROACHES ARE FRIENDLY

HUSH, TYLER. VOICES.

I DON'T BELIEVE IT! I'M BEING BURGLER!

LET'S HIT 'EM FAST AND HARD!

KRACHH!



WHA. .! MISTER TAGLIANI!

MY INFORMANT WAS
RIGHT— YOU ARE BACK IN
TOWN. YOU'RE LOOKING
GOOD FOR A DEAD
MAN, TYLER

I THOUGHT YOU WERE THE BEST
TYLER. SEEMS THE BEST JUST GOT
BETTERED. WHITE ORCHID! PRESUME?

JUST WHAT I WANTED TO HEAR YOU
COST ME A LOT OF BUSINESS, LADY
I HAD THOUGHT THE COPS COULD
TAKE CARE OF YOU

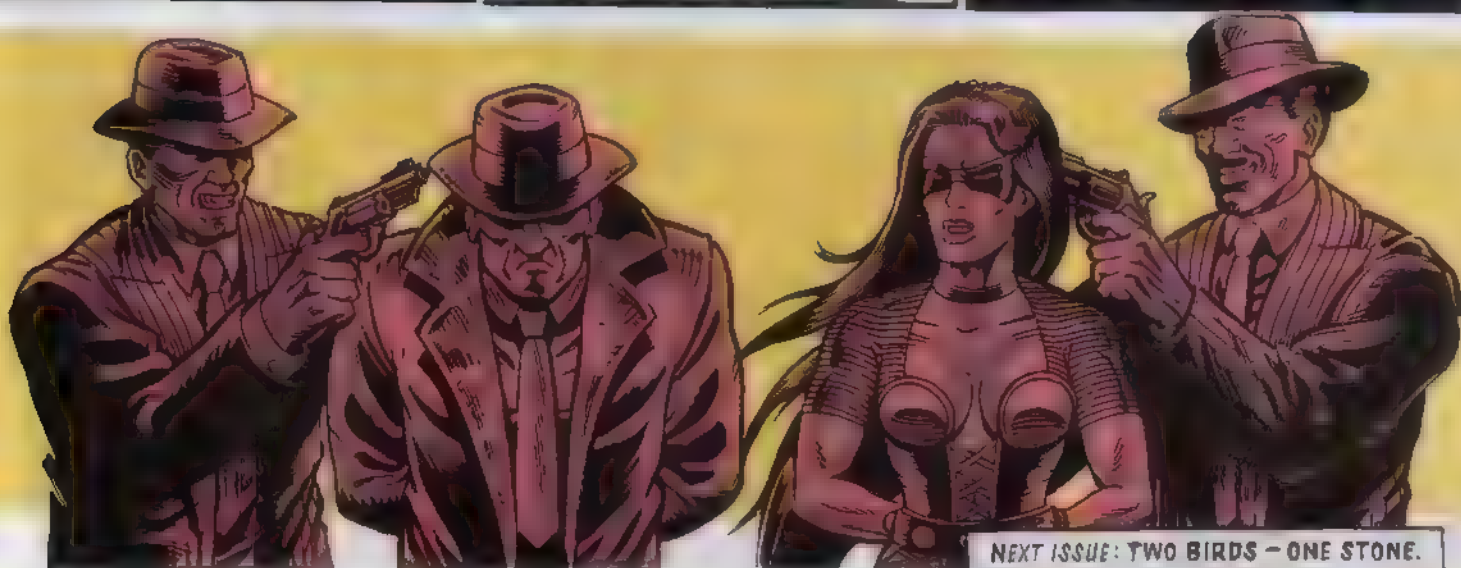
STILL, THAT'S
HOW IT GOES YOU WANT ANYTHING
DONE IN THIS TOWN YOU GOTTA
DO IT YOURSELF.

SO, YOU GOT
SOMETHING FOR ME,
CAT BURGLAR? LIKE
SOME DOCUMENTS,
MAYBE?

I GOT
NOTHING
FOR YOU.

THE DOCUMENTS REMAIN IN MY
POSSESSION, TAGLIANI, AND YOUR
CAUSE IS NOT SERVED BY YOUR
DOUBLE-CROSS AT THE QUARRY.

NOW, LET'S SEE IF WE
CAN'T GET IT RIGHT
THIS TIME



NEXT ISSUE: TWO BIRDS — ONE STONE.

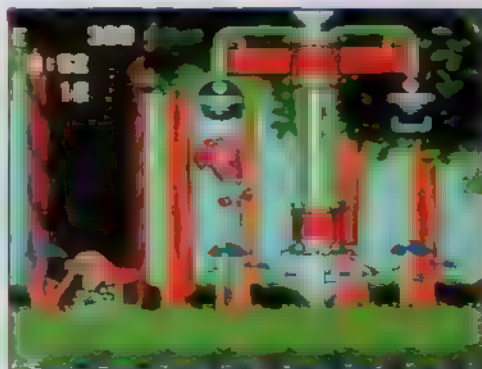
NEWS Zone

be like if you could use Knuckles' special abilities (climbing, floating, etc.) to access areas of *Sonic The Hedgehog* and *Sonic 2* previously impossible to reach?

Thus *Sonic & Knuckles* was born - and aren't we all glad?

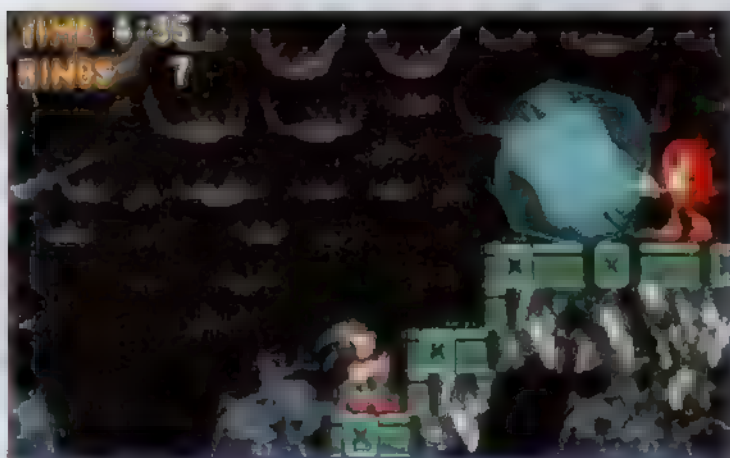
SECRETS OF SONIC & KNUCKLES

OR WHATEVER HAPPENED TO SONIC 3 PART 2?



As every Sonic fan knows *Sonic & Knuckles* is storming the charts by offering a unique style of gameplay via its Lock-On cartridge technology. What other game gives

you the chance to plug in carts you already have and discover new levels in games you thought you already knew inside out?



However, there is something you don't know! *Sonic & Knuckles* started life as *Sonic 3: The Special Edition*. That's right, *Sonic 3* was designed to be such a huge game that it would be brought out in two parts. Part 1, *Sonic 3* as we all know it, hit the shops in February (24th to be exact!). Part 2 was scheduled to appear in the Autumn of this year in a special cartridge that would plug into *Sonic 3* and continue the storyline.

Somewhere along the way, the folks at Sega decided that Knuckles was going to be a megastar and deserved a big role in a new game. Not only that but, they thought, if you could plug one existing *Sonic* game into the new Lock-On cart, why not others? What would it

A WALK IN THE JURASSIC PARK

Fed up with watching *Jurassic Park* on video for the billionth time? Feel you could do a lot better than Richard Attenborough and co? Time to pick up *Jurassic Park* for the Mega-CD.

The game (very different from the somewhat disappointing Mega Drive platformer) puts you squarely into the action. Your helicopter crash lands on the island of Isla Nublar just after the final climactic events of the film. Your task is to collect dinosaur eggs and get them into incubation within 12 hours. Needless to say, there are a lot of dangerous dinos wandering about the place who would like you for lunch!

As expected from a Mega-CD product, graphics and sound are of the highest quality. The lush jungle scenery was digitised from detailed artwork and the dinosaurs were produced from 3D computer models.

An added bonus in the game is an on-line information system where you can learn all about the various dinosaurs from Dr Robert T Bakker, noted palaeontologist and adviser to Spielberg on the film.

Jurassic Park is available from Sega around now, price £49.99.



Jurassic Park - a game with teeth

THE POWER OF X

The long-awaited Mega Drive 'supercharger', the **Mega Drive 32X** goes on sale this month with a recommended price of £149.00.

The 32X simply plugs into any existing Mega Drive (model 1 or 2) and works with all current Mega-CD discs and Mega Drive carts.



Supercharge your MD with the Mega Drive 32X.

SHORT BURSTS SPORTS SPECIAL

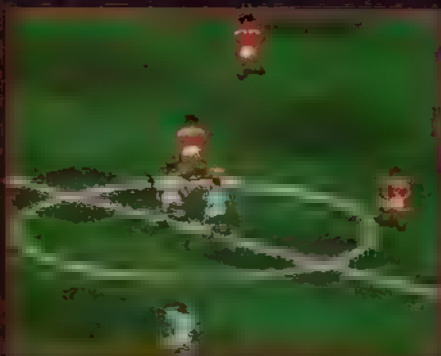
A new year looms which means new versions of some of EA's top sports sims. Garry Penn reports.

THE BEST GETS BETTER

FIFA Soccer '95 is due for release on the Mega Drive in November, priced at £44.99.

The overall speed of action has increased, the players move more fluidly, and even more animation has been added.

New features include set-play free kicks, longer-term injuries, more believable Mega Drive-controlled players, and a very effective 'after-touch' system to allow greater bending of the ball. Over 200 national and club teams are featured, with the selection spanning eight international leagues including the Brazilian, Dutch, English and Italian.



Fortunately, the cartridge has a 'battery' so the state of play in long-term competitions and seasons can be stored, and yes, **FIFA Soccer '95** is compatible with EA's 4-Way Play adaptor.

MADDEN REVISITED

Madden NFL '95 is yet another updated version of what some regard as the best American Football simulation available for the Mega Drive.

In this version the pitch and players have been rendered in full 3D to create a remarkably realistic

playground. Player animation is improved - so too is the commentary from John Madden himself - and the player intelligence is the best it's ever been.

Take control of one of 30 NFL teams and compete in a complete NFL season. Take advantage of the cartridge's battery to save your progress along the way. Four players can use EA's 4-Way Play adaptor to play with or against each other, but the icing on the cake is the availability of statistics galore, including world



records for individual performances of passing, rushing and tackling, just so you can see how well you fared. Priced at £44.99, **Madden NFL '95** is out on the Mega Drive this month.

BASKETBALL GOES LIVE IN '95

Hot on the heels of Acclaim's incredible **NBA Jam** basketball simulation on the Mega Drive, comes EA Sport's **NBA Live '95**.

Once again the **FIFA International Soccer** viewpoint has been adapted to suit this game. To further increase the speed and flow of play, you can also pass the ball while on the run. Other moves include behind-the-back passes, two-player 'alley-oops', tip-in slams and intentional fouls (boo).

A wealth of statistics are available, together with a trading option which means you can create your own Dream Team. The changes, along with your progress in the seasons and play-offs, can be stored on cartridge.

NBA Live '95 supports EA's 4-Way Play adaptor, so you and your friends can play with or against each other. The game will be available for the Mega Drive this month. The price: £44.99.

AFTER THE BATTLE WITH ROBOTNIK'S BADNIKS*
 KNUCKLES IS HEADING BACK TO THE FLOATING
 ISLAND WITH JUST ONE THOUGHT ON HIS
 MIND - TO RID HIS WORLD OF EVERY TRACE
 OF THE EVIL DOCTOR ROBOTNIK.

WARNING.. WARNING..
 SELF DESTRUCT SEQUENCE
 INITIATED. 20..19..18..

*SEE 'ROBOTNIK'S REVENGE' STC 37-38-MD

WHAT?
 I DIDN'T TOUCH
 ANYTHING!

ORDER SENT
 BY A REMOTE
 SOURCE 14..13..

..INCOMING
 TRANSMISSION..ON
 SCREEN NOW..10.
 9 8 1

ROBOTNIK!

AH, MY FORMER
 'ALLY'! I THOUGHT YOU'D
 LIKE TO KNOW THAT THE CRAFT
 YOU'RE FLYING BELONGS TO ME
 .. AND MY PUNISHMENT FOR
 THIEVES IS PARTICULARLY
 HARSH!

SO THIS
 LOOKS LIKE THE
 END FOR YOU,
 KNUCKLES..

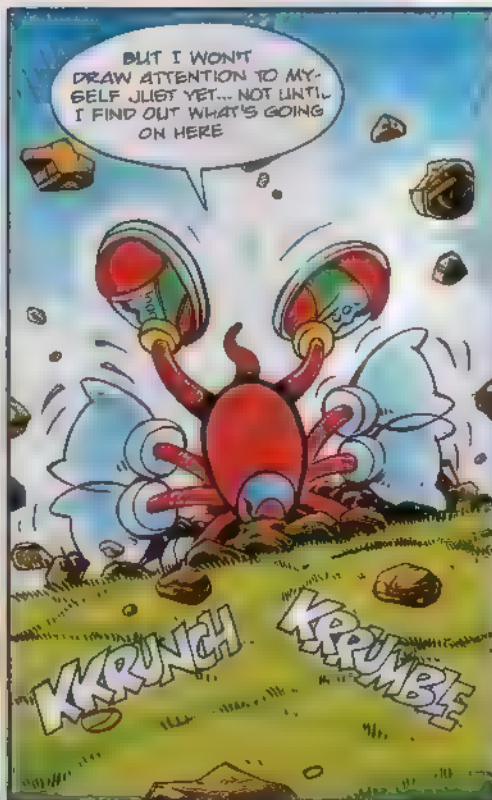
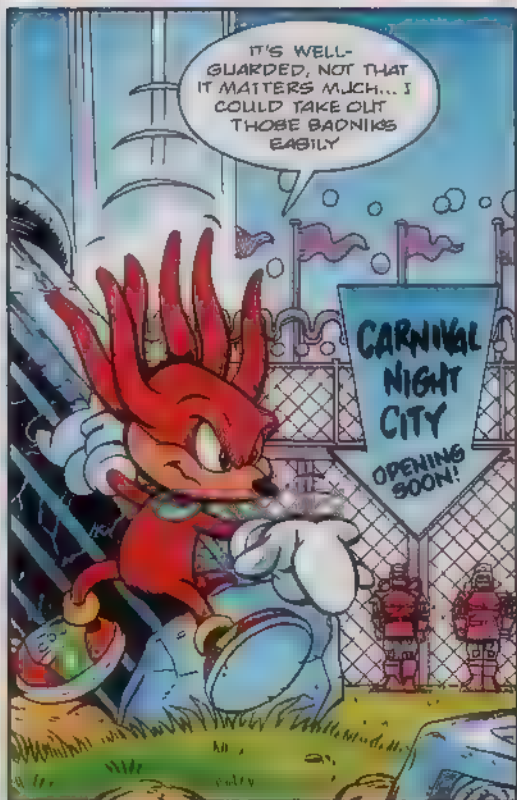
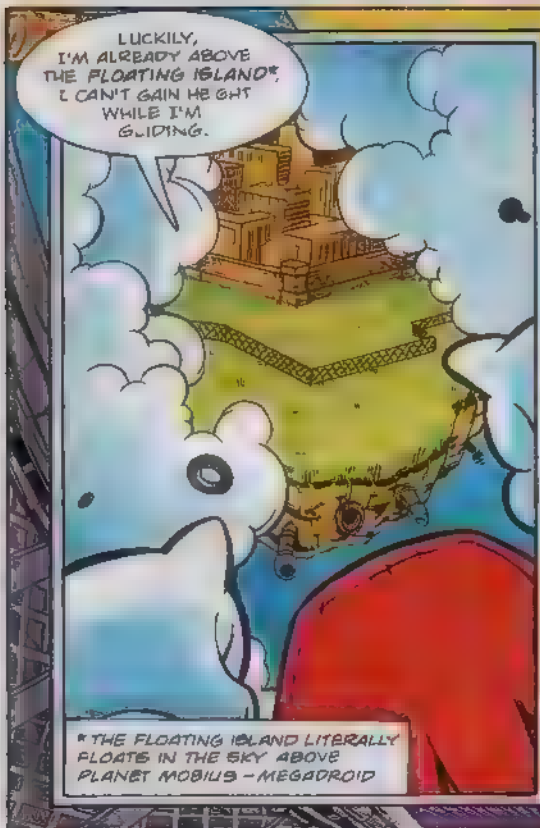
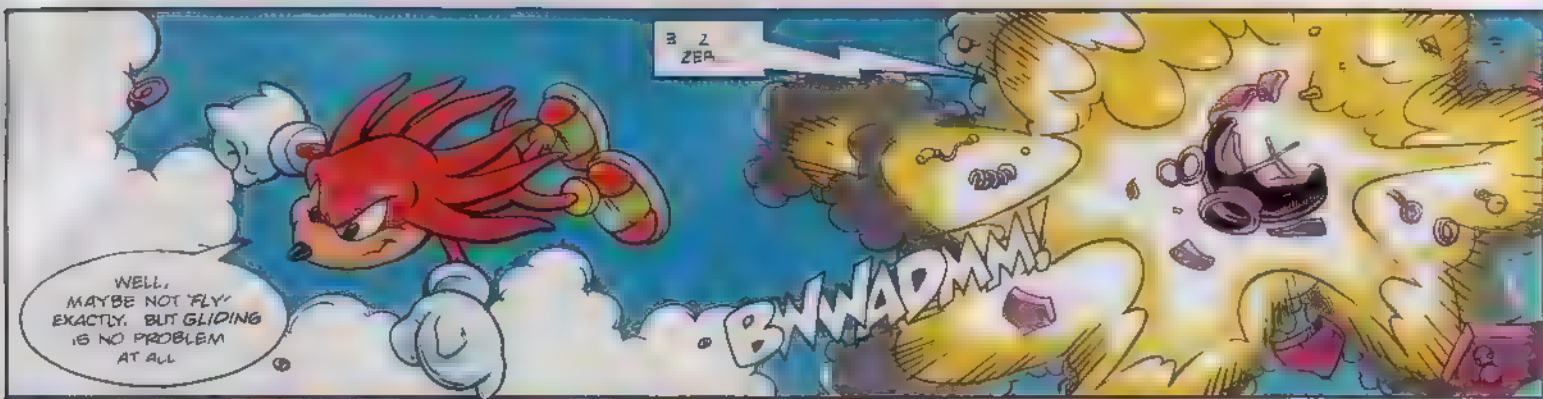
...UNLESS
 YOU'VE LEARNED
 HOW TO FLY!

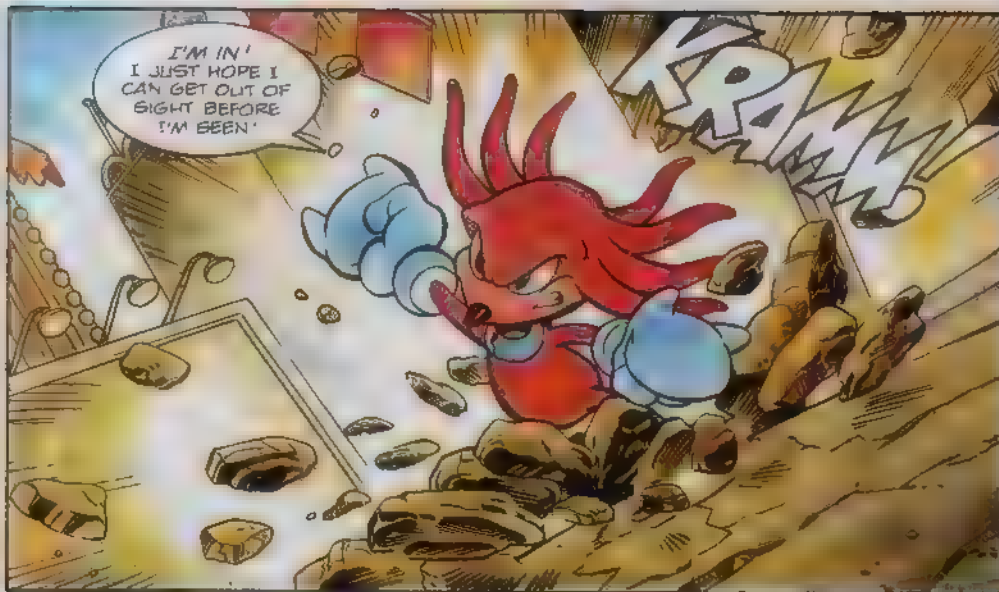
KNUCKLES

**CARNIVAL NIGHT
 CONSPIRACY**

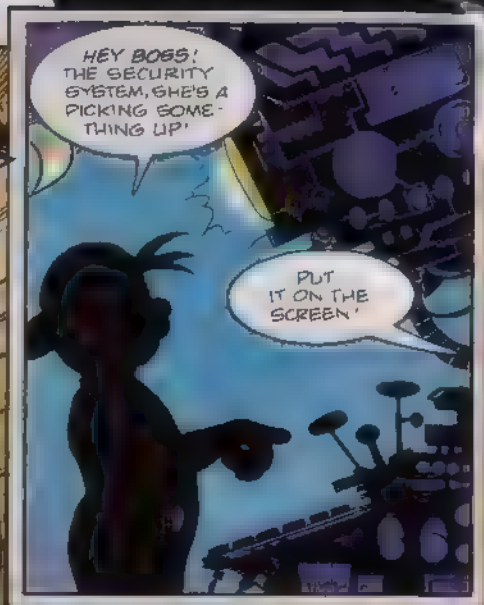
STARTS

Script: Nigel Kneading
 Art: Richard Elson
 Lettering: Mike Ford





I'M IN!
I JUST HOPE I
CAN GET OUT OF
SIGHT BEFORE
I'M SEEN.



HEY BOSS!
THE SECURITY
SYSTEM, SHE'S A
PICKING SOME-
THING UP!

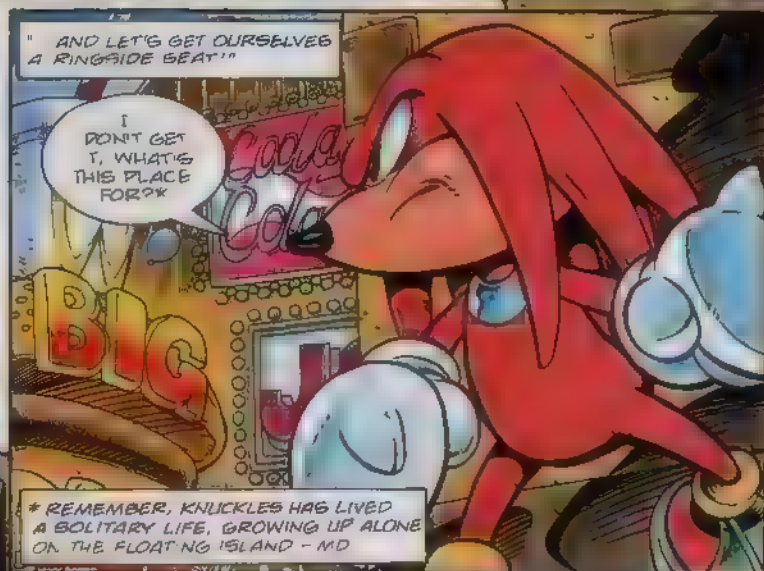
PUT
IT ON THE
SCREEN.



HEY, THAT'S
A RELIEF I THOUGHT
IT MIGHT A BEEN
SONIC THE HEDGE-
A-HOG

I TOLD YOU
NEVER TO MENTION
THAT NAME
AROUND ME.

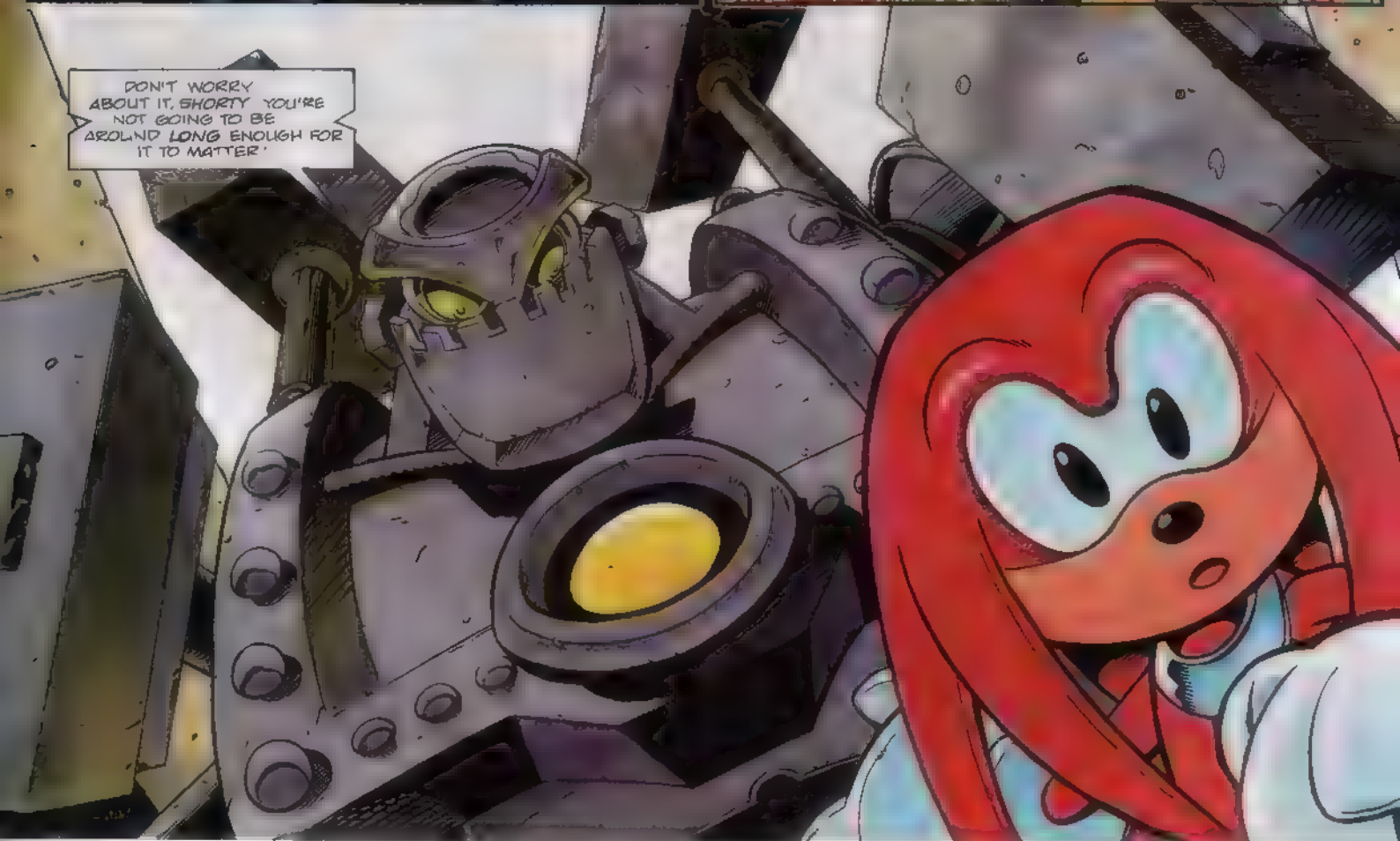
ANYWAY
THIS LITTLE GUY
DON'T LOOK SO
TOUGH. SEND OUT
A CONSTRUCTION
ROBOT



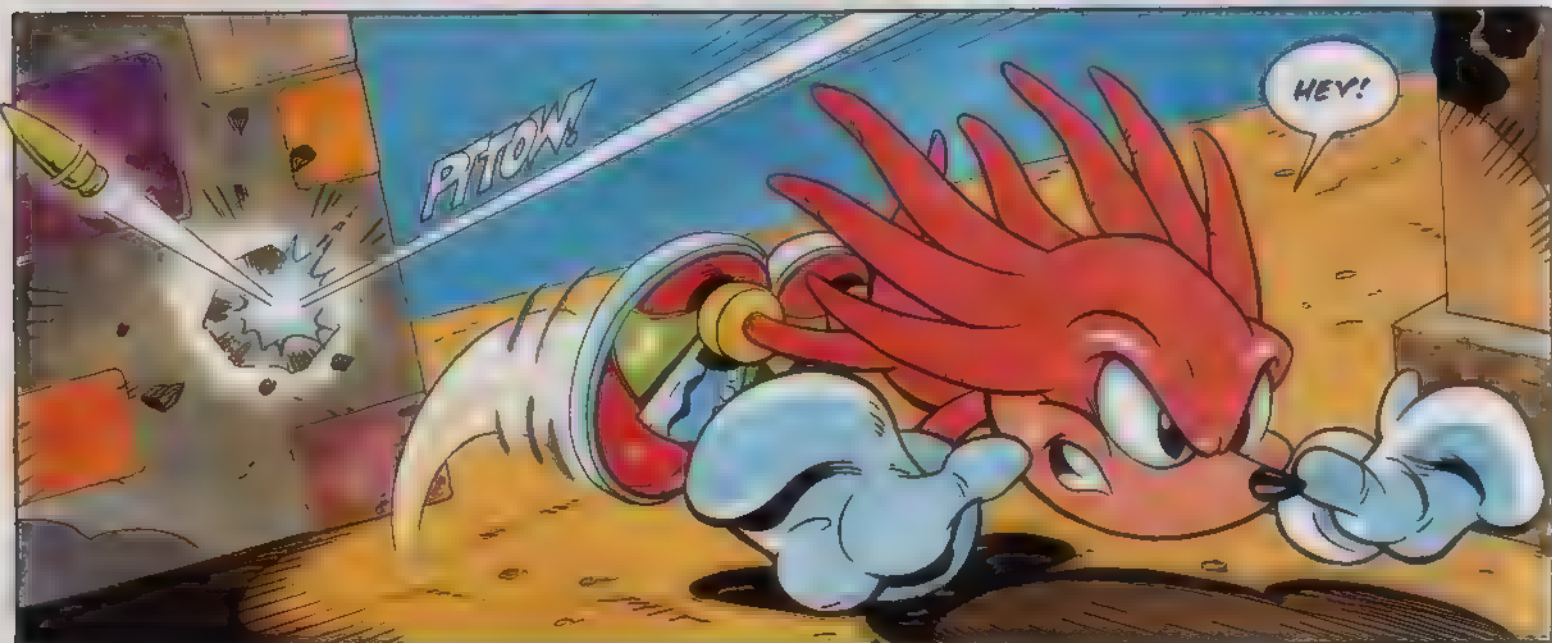
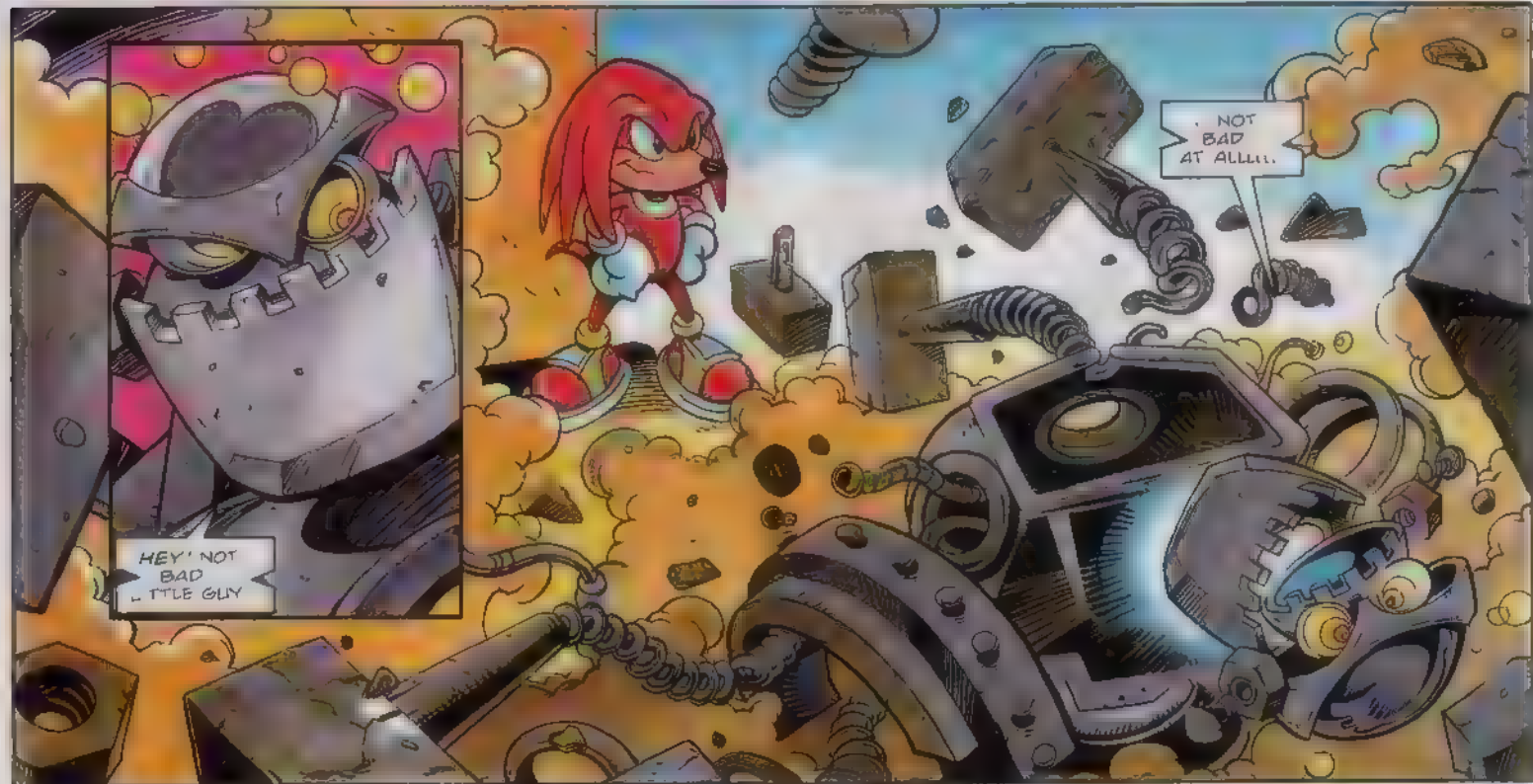
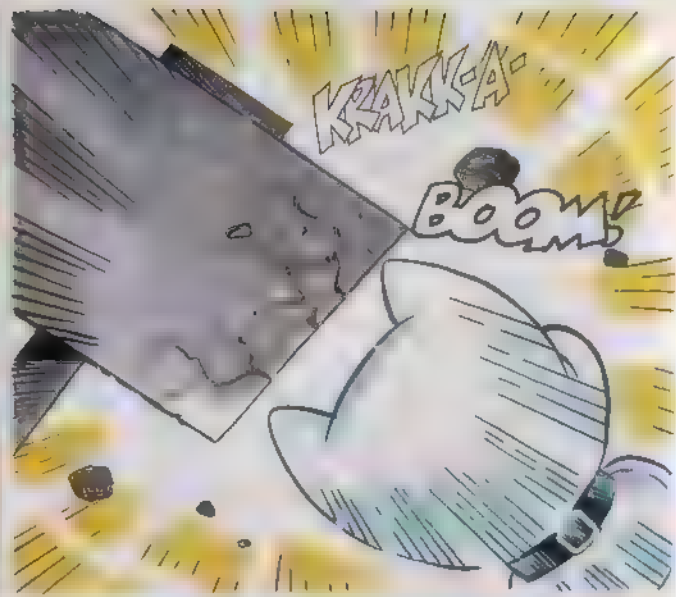
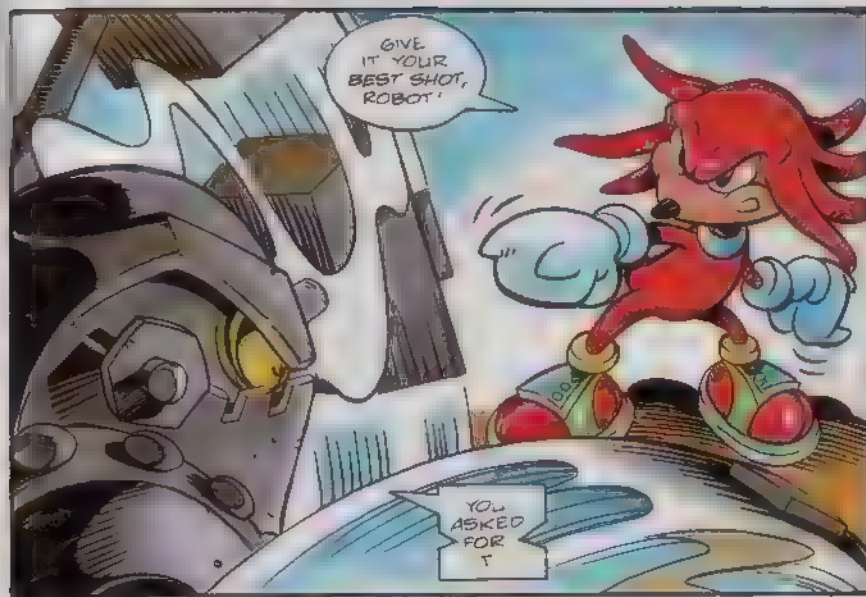
"AND LET'S GET OURSELVES
A RINGSIDE SEAT!"

I
DON'T GET
IT, WHAT'S
THIS PLACE
FOR?

* REMEMBER, KNUCKLES HAS LIVED
A SOLITARY LIFE, GROWING UP ALONE
ON THE FLOATING ISLAND - MD



DON'T WORRY
ABOUT IT, SHORTY YOU'RE
NOT GOING TO BE
AROUND LONG ENOUGH FOR
IT TO MATTER.





YOU MISSED H.M. YOU NUMBSKULL!

WHAT A YOU MEAN? YOU'RE THE ONE WHO FIRED THE SHOT

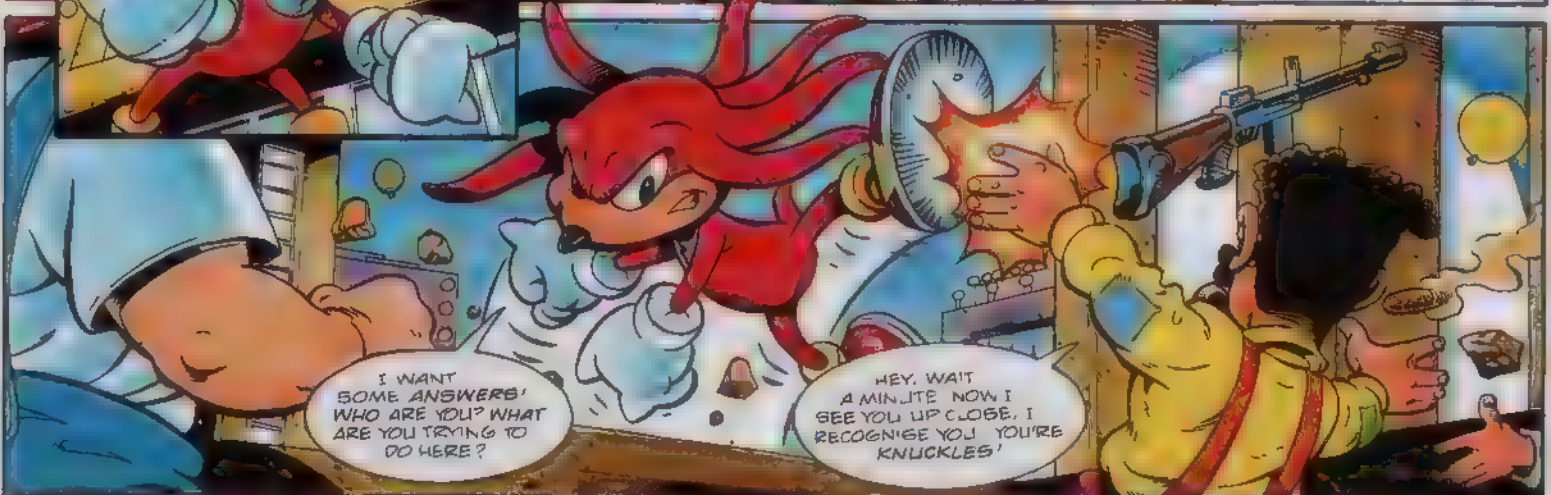
EXCUSES, ALWAYS EXCUSES! WELL NEVER MIND, HE CAN'T GET TO US UP HERE



WRONG AGAIN, BOSS

CHUNK!

CHUNK!



I WANT SOME ANSWERS! WHO ARE YOU? WHAT ARE YOU TRYING TO DO HERE?

HEY, WAIT A MINUTE NOW I SEE YOU UP CLOSE, I RECOGNISE YOU! YOU'RE KNUCKLES!



KNUCKLES THIS IS YOUR LUCKY DAY!

WE ARE THE MARXIO BROS AND WE ARE ABOUT TO MAKE YOU AN OFFER YOU CAN'T REFUSE!

Q Zone

STC's regular Game Guru David Gibbon continues to solve those difficult games on the Sega systems. If you have a game query, drop a line to the Q Zone at the usual STC address.

Tips & Cheats

LEVEL
TO MAN'S CAUSEWAY
STAFF ROOM
KITCHEN
SPACE STATION

PASSWORD
SSH4EE6WW8ILSW8M7TW
DGHF4FE6WWLILRW8MM19
DGHFCFEWWLWLRW8IM6H
DGHFFFE6WLJLRWFIDOL1



MARKO'S MAGIC FOOTBALL



Domark's latest invention is Marko, which features a football fanatic called - wait for it - Marko, (just hope he supports my favourite team, Newcastle United). The lucky chap has a special magic ball which comes in handy during the game, especially when he finds himself competing against Colonel Brown and his cronies! For all you Marko fans, here are passwords for all 12 levels:-



COSMIC SPACEHEAD

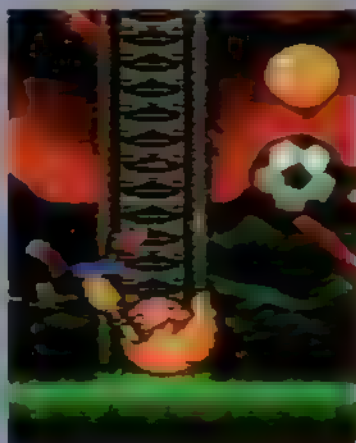


A character created by Codemasters that never really took off was Cosmic Spacehead - a cute little person that wandered around Cape Carnival and Dodgey City. He featured in an adventure on the Master System, which also failed to become a hit. However, for those of you who did buy it, here are some level codes to help:-

LEVEL
CAPE CARNIVAL
PASSPORT CONTROL
DODGEY CITY
CAVES

PASSWORD
BKPETERLEEWilliams9X
C3ZETERADEWilliams6X
CVC3TEEALDWILOIYMST4
SSCLJEE6WWWILS8VM76Q

LEVEL	PASSWORD
2	MTUEZQ
3	BSTOKE
4	GUNGETNK
5	ECTOPLSM
6	JAWS
7	GARAGE
8	TRAFFIC
9	ELF
10	KRUSTY
11	BARREL
12	CRA8TREE



SONIC 3



The blue spiky one is still responsible for hogging STC readers' Mega Drives more than any other character. After digesting our detailed solution to the game, most of you should be able to complete it by now. However, it's a different matter to complete the game properly, i.e. with all the emeralds. Here's a cheat to help you achieve this:-

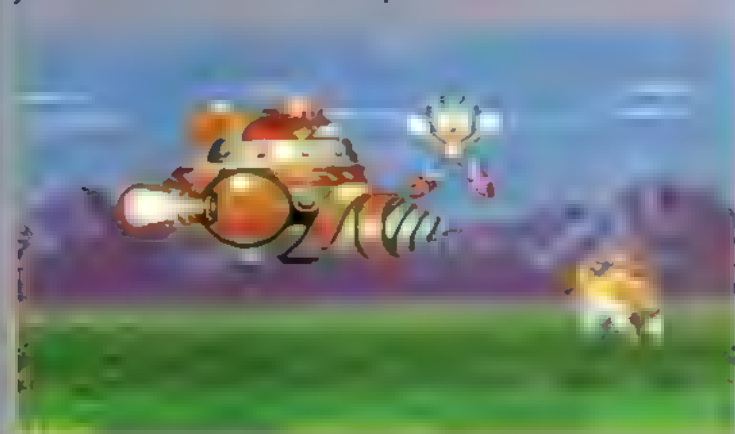


Complete the game first, save it to the battery back-up, then select your level (do not select the Marble Garden or Hydrocity zones). Go to the bottom left from the start, and you'll find a special stage; on completion, you'll be rewarded with an

emerald. Now reset your Mega Drive and return to the saved game via the battery back-up screen. Repeat the process by selecting the same level and by winning the same emerald on the same special stage until you have them all! Proceed to finish the

rest of the game and you'll be able to watch the correct end-of-game sequence.

If, after all that, you return to the battery back-up screen, the clear picture will show Super Sonic. From here, select your starting level and collect 50 rings. If you then proceed to press jump whilst Sonic is in the air you'll be transformed into Super Sonic!



REN AND STIMPY



Two of the silliest cult characters ever to come across from the USA. The networked TV series proved popular amongst a cult following and the game did fairly well, even though it was a bog-standard platformer. Here are a few level codes:-

LEVEL	PASSWORD
Stinking Dry Desert	AURGH
Stinking Wet Bayou	ZONNNK
The Perilous Mount Hoek	YYYOWW
The Great Frozen North	ZOWCHH



Decap Attack

WHO KILLED CHUCK?

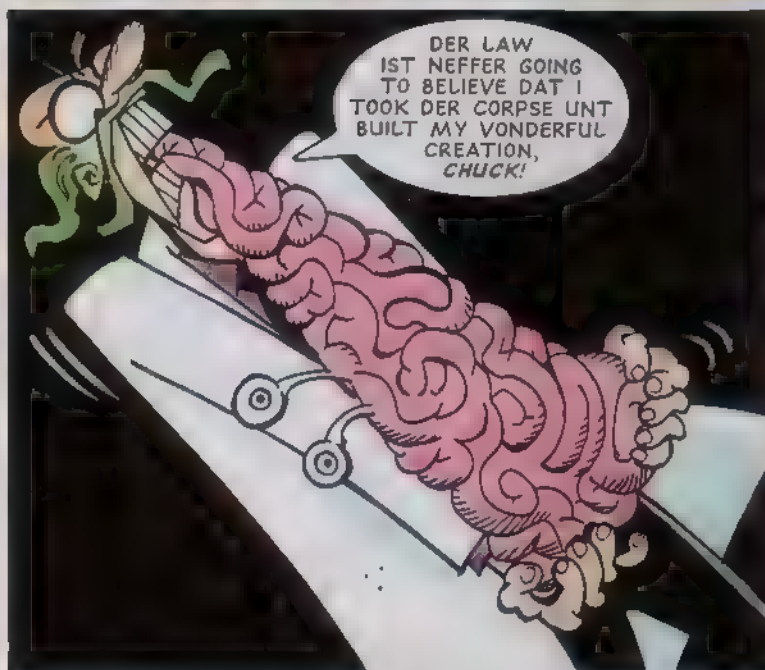
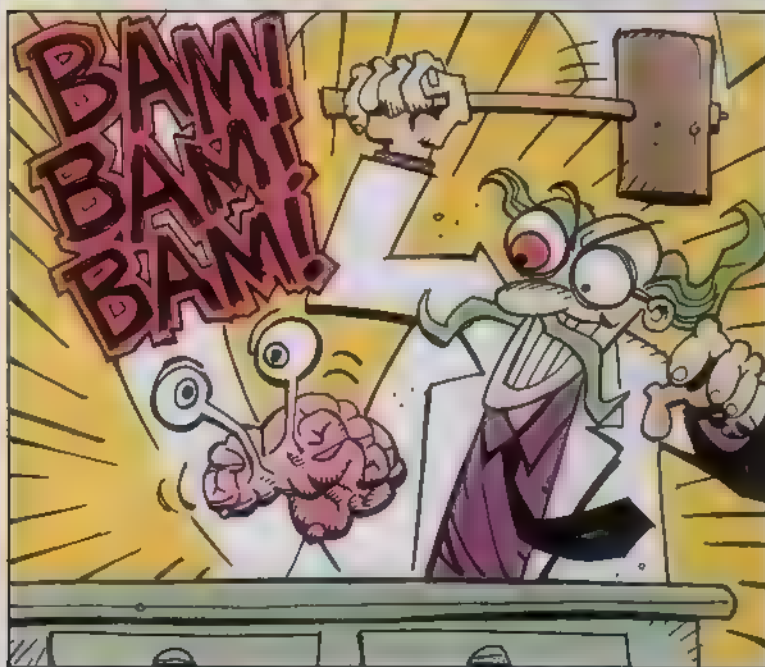
PART 6

THE POLICE (IN THE FORM OF DETECTIVE CASE) WANT TO ARREST CHUCK FOR THE MURDER OF A DOUBLE-GLAZING SALESMAN. PROFESSOR FRANK N STEIN HAS A PLAN

DARN
I ALWAYS HAFF
TROUBLE GETTING
DER TOP OFF!

AH!
HERE 'T
COMES

SPLUNK!





SEVERAL HOURS OF CRAMMING
AND PUSHING LATER...

SORRY
TO HAVE
TROUBLED
YOU SIR...

UNT
DAT IST
DAT!

HEY! WHAT'S
HAPPENED TO MY
GRAPEFRUIT?

EASY
WITH THE
SUGAR,
BUB!

YOU'VE SENT
THAT COP BACK TO
THE STATION WITH A
GRAPEFRUIT FOR A
BRAIN!

DO YOU
THINK ANYVON
VILL NOTICE DER
DIFFERENCE?

I'M
AFRAID I
MUST ASK
YOU ALL TO
ACCOMPANY
ME TO THE
STATION.

AS
SOON AS
I FIGURE
OUT HOW
TO MOVE,
THAT
IS.

DER END OF DIS, BUT NOT QUITE DER END
OF DECAP ATTACK! SEE NEXT ISSUE FOR A
SPECIAL COMPLETE STORY!

SPEEDLINES



Sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: Speedlines, Sonic The Comic, 28/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.



Prizes should be despatched within approximately 28 days of publication of your drawing or letter. If you haven't received your prize after that time, please contact the Tomy Care Line direct on the number listed below.

Mark Diamond, Northampton.
Sonic Water Fun Game Winner.



Ruiz Food

Dear STC,

Here's a recipe I made up for Mobius Eggs which you may want to get a parent to help you with:- Take fresh eggs (not rotten ones like Doctor Robotnik uses!), chips and onion rings. Fry the chips and the onion rings. When they're cooked put them into the beaten egg and mix well. Pour the contents into a frying pan until eggs are cooked. The top of the mixture will be slightly runny, so place frying pan under a grill until mixture has browned. I prefer to eat my Mobius Eggs cold with lots of tomato ketchup.

Adam Ruiz, Sheffield. S. Yorkshire.
MD owner.

Sonic Water Fun Game Winner.



Joseph
Telstord-
please send
in full
address.

Mistaken Identity

Dear STC,

My dad thinks Sonic is a cockerel! Any suggestions as to what I should do with him?

Robin, Highgate, London.

MD owner.

Sonic Water Fun Game Winner.

Seeing Stars

Dear STC,

When the Virgin Games Centre opened in Nottingham I was surprised to see Sonic as guest of honour. After a lot of pushing and shoving I managed to shake his hand and he even gave me a pat on the back.

Gavin Brandreth, Stapleford,
Nottingham. MD owner.

Sonic Water Fun Game Winner.



Spoken like a true food
connoisseur, Adam.



Next time you're eating
Sunday lunch Robin, tell
your dad he's eating a
hedgehog and not a chicken!

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous Tomy Sonic The Hedgehog Water Fun Games can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's wet!

The Sonic Water Fun Game is just part of a range of magnificent Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0700 812267.



How many humes did you
flatten on your quest to
shake the hand of the
spiky blue one Gavin?

FEELING BLUE? HEAD FOR

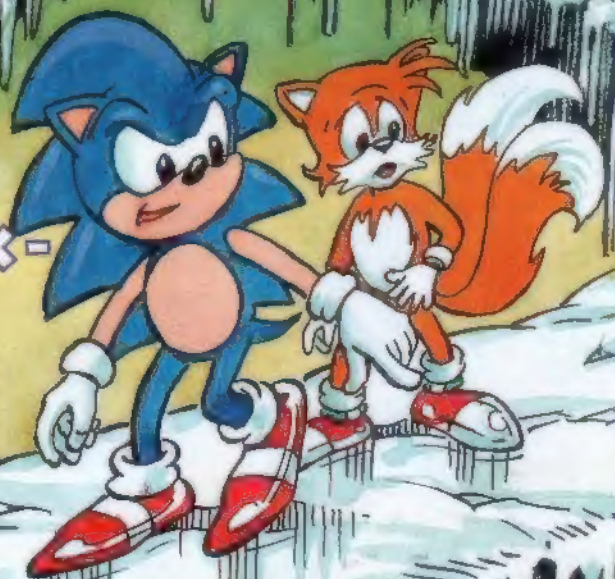
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Fill in & send to:
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25/31 Tavistock Place,
London WC1H 9SU

Tell us your name, age & address.

NAME

ADDRESS.....

ADDRESS

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

AGE

Enter your high score or achievement here!

GAME

SCORE/ACHIEVEMENT

[1](#)
[2](#)
[3](#)
[4](#)
[5](#)
[6](#)
[7](#)
[8](#)
[9](#)
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[U](#)
[V](#)
[W](#)
[X](#)
[Y](#)
[Z](#)

SYSTEM:- (please tick)

MD MB GG MCB

MD ☐ MS ☐ GG ☐ MCD ☐

What SEGA game would you like to see as a STC strip in the future?

I THINK.....

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

would make a great comic

strip in SRC

List your three favourite stories
in this issue in order of
preference

1

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

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HOW DO YOU RATE ISSUE 39

OF STC?

